


NAME/ALIAS: David Teller (Droid-Dave)		PLAYER: NPC		MOVEMENT: 10/20	
METATYPE: Human		AGE: 25	SEX: Male	NUYEN: 140000	
HEIGHT: 173	WEIGHT: 71	HAIR: Brown	EYES: Grey	SKIN: Fair	
KARMA: 0	TOTAL KARMA: 0	STREET CRED: 0	NOTORIETY: 2	PUBLIC AWARE: 0	
COMPOSURE: 8	JUDGE INTENTIONS: 8	LIFT/CARRY: 4	LIFT/CARRY WEIGHT: 30 kg/20 kg	MEMORY: 9	

PERSONAL DATA

PHYSICAL ATTRIBUTES	MENTAL ATTRIBUTES	SPECIAL ATTRIBUTES	INITIATIVE
BODY: 2	CHARISMA: 4	EDGE: 5	INITIATIVE: 10 + 1d6
AGILITY: 5	INTUITION: 4	CURRENT EDGE POINTS:	
REACTION: 6	LOGIC: 5	ESSENCE: 4,6	RIGGER INIT: 10 + 1d6
STRENGTH: 2	WILLPOWER: 4		MATRIX AR: 10 + 1d6 MATRIX COLD: 4 +DP + 3d6 MATRIX HOT: 4 +DP + 4d6

ATTRIBUTES

ACTIVE SKILLS					ACTIVE SKILLS					KNOWLEDGE SKILLS				
SKILL NAME	POOL	RTG	ATT	MOD	SKILL NAME	POOL	RTG	ATT	MOD	SKILL NAME	POOL	RTG	ATT	MOD
Combat Active Skills					Social Active Skills					Language: English N N N N				
Archery	4	0	5 (AGI)	0	Leadership	3	0	4 (CHA)	0	Language: Spanish	5	1	4 (INT)	0
Automatics (Assault Rifles)	6 (8)	1	5 (AGI)	0	Leadership, Command	4	0	5 (LOG)	0	Area Knowledge: Seattle	5	1	4 (INT)	0
Blades	4	0	5 (AGI)	0	Leadership, Direct	3	0	4 (INT)	0	Bars and Clubs (Gay)	5 (7)	1	4 (INT)	0
Clubs	4	0	5 (AGI)	0	Fire					Combat Tactics (Urban)	6 (8)	1	5 (LOG)	0
Heavy Weapons	6	1	5 (AGI)	0	Negotiation (Bargaining)	5 (7)	1	4 (CHA)	0	Engineering (Mechanical)	11 (13)	6	5 (LOG)	0
Longarms	6	1	5 (AGI)	0	Performance	3	0	4 (CHA)	0	Fashion	5	1	4 (INT)	0
Pistols	4	0	5 (AGI)	0	Technical Active Skills					Firearms (Modification)	6 (8)	1	5 (LOG)	0
Throwing Weapons	6	1	5 (AGI)	0	Aeronautics	8	3	5 (LOG)	0	Shadow Community	5	1	4 (INT)	0
Unarmed Combat	6	1	5 (AGI)	0	Mechanic					Underworld	5	1	4 (INT)	0
Physical Active Skills					Armorer	4	0	5 (LOG)	0					
Animal Handling	5	1	4 (CHA)	0	Automotive	8	3	5 (LOG)	0					
Disguise	3	0	4 (INT)	0	Mechanic									
Diving	1	0	2 (BOD)	0	Computer	7	2	5 (LOG)	0					
Escape Artist	4	0	5 (AGI)	0	Cybercombat	4	0	5 (LOG)	0					
Free-Fall	1	0	2 (BOD)	0	Demolitions	4	0	5 (LOG)	0					
Gymnastics	4	0	5 (AGI)	0	Electronic Warfare	6	1	5 (LOG)	0					
Perception	5	1	4 (INT)	0	First Aid	6	1	5 (LOG)	0					
Running	1	0	2 (STR)	0	Forgery	4	0	5 (AGI)	0					
Sneaking	6	1	5 (AGI)	0	Hacking	4	0	5 (LOG)	0					
Survival	3	0	4 (WIL)	0	Hardware	7	2	5 (LOG)	0					
Swimming	3	1	2 (STR)	0	Industrial Mechanic	8	3	5 (LOG)	0					
Tracking	3	0	4 (INT)	0	Locksmith	6	1	5 (AGI)	0					
Social Active Skills					Nautical Mechanic	8	3	5 (LOG)	0					
Con (Fast Talk)	5 (7)	1	4 (CHA)	0	Navigation	5	1	4 (INT)	0					
Etiquette	5	1	4 (CHA)	0	Software	7	2	5 (LOG)	0					
Impersonation	3	0	4 (CHA)	0	Vehicle Active Skills									
Instruction	3	0	4 (CHA)	0	Gunnery (Ballistic)	11 (13)	6	5 (AGI)	0					
Intimidation	3	0	4 (CHA)	0	Pilot Aircraft	9	3	6 (REA)	0					
					Pilot Ground Craft	9	3	6 (REA)	0					
					Pilot Walker	9	3	6 (REA)	0					
					Pilot Watercraft	7	1	6 (REA)	0					

SKILLS

PHYSICAL LIMIT: 4	MENTAL LIMIT: 6	SOCIAL LIMIT: 6
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LIMITS

CONTACT NAME	TYPE	CONNECTION	LOYALTY/INCIDENCE
Bartender	Contact	2	1
Biker Ganger	Enemy	2	4
Black market Dealer	Contact	3	1
Droid Mechanic	Contact	3	3
Fixer	Contact	4	1
Junkyard Owner	Contact	2	1
Rival Rigger	Enemy	3	3

CONTACTS & ENEMIES

QUALITY NAME	VALUE
Blandness	SR5 71
Dependent (Inconvenience)	SR5 80
Gearhead	SR5 74
Prejudiced (Specific, Outspoken) (Technomancers)	SR5 82
Quick Healer	SR5 77
Weak Immune System	SR5 87

QUALITIES

ARMOR	VALUE
TOTAL	14
Armor Jacket	12 SR5 437
Clothing	0 SR5 437
Helmet	2 SR5 438

ARMOR

WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	AMMO	
Ares Alpha	6 (8)	7	11P	-2	SA/BF/FA	9	42(c)	SR5 428
Bipod; Gas-Vent 3 System; Laser Sight; Shock Pad; Silencer; Smartgun System, Internal								
	S: 0-25	M: 26-150	L: 151-350	E: 351-550				
Und. Ares Alpha Grenade Launcher	6	6	Grenade	-	SS	1	6(c)	SR5 428
Ares SIGMA 3	6	6	8P	-	SA/BF/FA	4	50(d)	GH3 11
Folding Stock; Foregrip; Shock Pad; Silencer; Slide Mount; Smartgun System, External								
	S: 0-10	M: 11-40	L: 41-80	E: 81-150				
Grenade: Flash-Bang	6	4	10S (10m Radius)	-4		1	0	SR5 435
	S: 0-4	M: 5-8	L: 9-12	E: 13-20				
Grenade: High Explosive	6	4	16P (-2/m)	-2		1	0	SR5 435
	S: 0-4	M: 5-8	L: 9-12	E: 13-20				
Grenade: Thermal Smoke	6	4	(10m Radius)	-		1	0	SR5 435
	S: 0-4	M: 5-8	L: 9-12	E: 13-20				

RANGED WEAPONS

WEAPON	POOL	ACCURACY	DAMAGE	AP	REACH	
Unarmed Attack	6	4	2S	-	0	SR5 132

MELEE WEAPONS

IMPLANT	ESSENCE	GRADE	
Control Rig Rating 1	1	Standard	SR5 452
Cybereyes Basic System Rating 2	0,3	Standard	SR5 453
Image Link; Smartlink; Low-Light Vision; Thermographic Vision; Flare Compensation			
Datajack	0,1	Standard	SR5 452

CYBERWARE/BIOWARE

PHYSICAL DAMAGE TRACK			STUN DAMAGE TRACK		
		-1			-1
		-2			-2
		Down			-3
OVR	OVR	DEAD	Down		

CONDITION MONITOR

VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
GM-Nissan Doberman (Medium)	5	1	3	3	4	4	3 (0)	10	0	3 SR5 466
Weapon Mount Sensor Array Rating 3										
WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	AMMO			
AK-97	6 (8)	7	10P	-2	SA/BF/FA	1	38(c)	SR5 428		
Laser Sight; Silencer; Smartgun System, External S: 0-25 M: 26-150 L: 151-350 E: 351-550										
RANGED WEAPONS										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
Horizon Flying Eye w/Flash-Pak and Grenade (Microdrone)	4	2	3	3	1	0	3 (0)	9	0	3 SR5 465
Grenade: Flash-Pak; Grenade: Smoke; Sensor Array Rating 3										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
MCT Fly-Spy (Minidrone)	4	2	3	3	1	0	3 (0)	9	0	3 SR5 466
Sensor Array Rating 3										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
MCT-Nissan Roto-drone (Medium)	4	2	4	3	4	4	3 (0)	10	0	3 SR5 466
Weapon Mount Sensor Array Rating 3										
WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	AMMO			
AK-97	6 (8)	6	10P	-2	SA/BF/FA	2	38(c)	SR5 428		
Airburst Link; Laser Sight; Shock Pad; Silencer S: 0-25 M: 26-150 L: 151-350 E: 351-550										
RANGED WEAPONS										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
Shiawase Kanmushi (Microdrone)	4	1	2	3	0	0	3 (0)	8	0	3 SR5 465
Sensor Array Rating 3										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
Sikorsky-Bell Microskimmer (Microdrone)	3	1	3	3	0	0	3 (0)	8	0	3 SR5 465
Sensor Array Rating 3										
VEHICLE/DRONE										
VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	CM	SEATS	DEVICE
Toyota Gopher (Heavy-Duty Pickup)	5/5	2	4	1	14	10	2 (0)	15	3	3 SR5 463
Rigger Interface Sensor Array Rating 2										
VEHICLE/DRONE										

COMMLINK Maersk Spider ACCESSORIES <i>COMMLINK/PROGRAMS</i>	DEVICE RATING 4	ATTACK 0	SLEAZE 0	DATA PROC. 4	FIREWALL 5	SR5 266		
LIFESTYLE Home Sweet Home Lifestyle: Middle Qualities: Special Work Area [1000] <i>LIFESTYLE</i>	MONTHS 1				SR5 373			
NAME	RTG.	QTY.	NAME	RTG.	QTY.	NAME	RTG.	QTY.
Ammo: APDS (Assault Rifles)	-	100	Flashlight	-	1	Satellite Link	-	1
Ammo: Explosive Rounds (Assault Rifles)	-	100	Gas Mask	-	1	Security Tags	-	10
Ammo: Regular Ammo (Assault Rifles)	-	1000	Grenade: Flash-Bang	-	2	Sensor Tags	-	10
Ammo: Regular Ammo (Submachine Guns)	-	200	Grenade: High Explosive	-	2	Slap Patch, Antidote Patch	2	1
AR Gloves	-	1	Grenade: Thermal Smoke	-	4	Slap Patch, Chem Patch	-	1
Autopicker	2	1	Holster	-	2	Slap Patch, Stim Patch	6	1
Bug Scanner	1	1	Light Stick	-	1	Slap Patch, Tranq Patch	5	1
Certified Credstick, Silver	4	1	Medkit	3	1	Slap Patch, Trauma Patch	-	1
Certified Credstick, Standard	-	1	Micro Flares	-	1	Standard Tags	-	10
Fake License (Driver's License)	1	2	Restraint, Metal	-	1	Stealth Tags	-	10
Fake License (Drone License)	4	1	Restraint, Plastic	-	10	Tool Kit (Droid)	-	1
						Tool Kit (Ground Vehicles)	-	1
<i>GEAR</i>								
Huomaamaton kaveri, jolla on tyylitajua. <i>DESCRIPTION</i>								
Homo riggeri, jonka varakas perhe sai surmansa jengien välisessä tulitaistelussa. Davidille jäi hoidettavaksi alaraajoista halvautnut pikkuveli. Pikkuveli on huippulahjaks Technomancer veljensä vielä tietämättä tätä. <i>BACKGROUND</i>								
Droid-Rigger <i>CONCEPT</i>								